

**Qualifying Points (Riders):** MotoGP qualifying is divided into two sessions: Q1 and Q2. The top 10 riders from FP2 automatically advance to Q2, while the remaining riders, compete in Q1. At the end of Q1, the two fastest riders move on to Q2, while the rest are assigned grid positions from P13 onwards based on their lap times. Q2 then determines the final starting order for the top 12 positions, with the fastest rider securing pole position.

**Riders qualifying (1-12):** P1 - 12 points, P2 - 11pts, P3 - 10pts, P4 - 9pts, P5 - 8pts, P6 - 7pts, P7 - 6pts, P8 - 5pts, P9 - 4pts, P10 - 3pts, P11 - 2pts, P12 - 1 point

**No Time Set:** -10 points

**Disqualified:** -20 points

**Out-qualified your team-mate:** + 2 points

**Out-qualified by your team-mate:** - 2 points

**Reach Q2:** + 2 points

**Penalty:** - 3 points/5-place grid penalty

**LCR Honda/Honda HRC/Yamaha/Trackhouse riders qualifying in the top 10:** +5 points

**(Performance bonus)**

**LCR Honda/Honda HRC/Yamaha/Trackhouse riders qualifying in the top 5:** +10 points

**(Performance bonus)**

**Pole rider smashing quali lap record:** +5 points

**Outqualifying all factory bikes of the same constructor -** 5 points

**Top speed (Quali - Top 5):** 1st - 5pts, 2nd - 4pts, 3rd - 3 pts, 4th - 2 pts and 5th - 1 point.

**Note:** If 2 riders have the same top speed, the rider who has qualified higher will be placed higher

**Qualifying Points (Teams):** Teams will score the combined points scored by the two riders (real-world riders) of the team in qualifying as mentioned above. In addition, they will score more as follows.

**Neither rider reaches Q2:** - 3 points

**One rider reaches Q2:** + 3 points

**Both riders reach Q2:** + 5 points

**Front-row start for both riders:** + 7 points

**Front-row (1-2) start:** +10 points

**1 rider beating all factory bikes (of the same constructor): +7 points**

**Both riders beat all factory bikes (of the same constructor): +15 points**

**Top speed (quali): +5 points**

### **Race Points (Riders):**

**Riders Race results (1-22):** P1 - 25 points, P2 - 21pts, P3 - 20pts, P4 - 19pts, P5 - 18pts, P6 - 17pts, P7 - 16pts, P8 - 15pts, P9 - 14pts, P10 - 13pts, P11 - 12pts, P12 - 11pts, P13 - 10pts, P14 - 9pts, P15 - 8pts, P16 - 7pts, P17 - 6pts, P18 - 5pts, P19 - 4pts, P20 - 3pts, P21 - 2pts, P22 and further - 1 point

**DNF (Did Not Finish): -10 points**

**Disqualified: -20 points**

**Position gained: +1 point per position**

**Position lost: -1 point per position**

**Fastest lap (FL): +5 points**

**Beat your team-mate: +2 points**

**Grand chelem (pole + win + FL + lead all laps): +15 points**

**Hat-trick (pole + win + FL): +5 points**

**Triple (pole + sprint win + race win ): +10 points**

**Lap record: +5 points**

**Penalty in a race: -3 points/single long lap penalty**

-3 points/5-second time penalty

-10/drive-through penalty

**Home race win: +3 points**

**Home race podium: +2 points**

**LCR Honda/Honda HRC/Yamaha/Trackhouse riders finishing in the top 10: +5 points**

**(Performance Bonus)**

**LCR Honda/Honda HRC/Yamaha/Trackhouse riders finishing in the top 5: +10 points**

**(Performance Bonus)**

**Finishing ahead of all factory bikes of the same constructor: +7 points**

**Top speed (Race - top 5): 1st - 5pts, 2nd - 4pts, 3rd - 3 pts, 4th - 2 pts and 5th - 1 point.**

**Note:** If 2 riders have the same top speed, the rider who finishes higher will be placed higher.

**Race Points (Teams):** Teams will score the combined points scored by the two riders (real-world riders) of the team in the race as mentioned above. In addition, they will score more as follows.

**Both riders in the top 10: +5 points**

**Home race win: +5 points**

**1-2 finish (race): +10 points**

**Top speed (race): +5 points**

**Note:** If 2 riders have the same top speed, the rider who finishes higher will be placed higher.

**Sprint Race Points (Riders):**

**Riders Sprint results (1-9):** P1 - 10 points, P2 - 8pts, P3 - 7pts, P4 - 6pts, P5 - 5pts, P6 - 4pts, P7 - 3pts, P8 - 2pts, P9 - 1 point

**DNF (Did Not Finish): -10 points**

**Disqualified: -20 points**

**Positions Gained: +1 point/position**

**Positions Lost: -1 point/position**

**Fastest Lap (Sprint): +5 points**

**LCR Honda/Honda HRC/Yamaha/Trackhouse riders finishing in the top 9: +5 Points**

**(Performance Bonus)**

**Top speed (Race - top 5):** 1st - 5pts, 2nd - 4pts, 3rd - 3 pts, 4th - 2 pts and 5th - 1 point.

**Note:** If 2 riders have the same top speed, the rider who finishes higher will be placed higher.

**Sprint Race Points (Teams):** Teams will score the combined points scored by the two riders (real-world riders) of the team in the race as mentioned above.

**Prediction Challenge 1 Points:**

Question	Range	Question	Range	Question	Range
What position will your rider be in on lap 30? (Range: P1 - P22)	Bang on: 12 pts	Position gap to the pole position rider? (Range: 0-21)	Bang on: 12 pts	Position gap on the race day between the actual rider of your selected team? (Range: 1-21. Example - If Ducatii is your selected team, then you need to predict the position gap between Bagnaia and Marquez)	Bang on: 12 pts
	DNF: 0 pts		plus minus 1: 11 pts		plus minus 1: 11 pts
	plus minus 1: 11 pts		plus minus 2: 10 pts		plus minus 2: 10 pts
	plus minus 2: 10 pts		plus minus 3: 9 pts		plus minus 3: 9 pts
	plus minus 3: 9 pts		plus minus 4: 8 pts		plus minus 4: 8 pts
	plus minus 4: 8 pts		plus minus 5: 7 pts		plus minus 5: 7 pts
	plus minus 5: 7 pts		plus minus 7: 5 pts		plus minus 7: 5 pts
	plus minus 6: 6 pts		plus minus 10: 3 pts		plus minus 10: 3 pts
	plus minus 7: 5 pts		plus minus 12: 2 pts		plus minus 12: 2 pts

	plus minus 8: 4 pts		plus minus 15: 1 pts		plus minus 15: 1 pts
	plus minus 9-10: 3 pts		Out of range: -1 pts.		
	plus minus 11-12: 2 pts				Out of range: -1 pts.
	plus minus 13-15: 1 pts				
	Plus minus 16-21: -1				

### Prediction Challenge 2 Points:

Question - Predict the fastest lap (FL) of the race.

(minute) : (second ) . (millisecond) (millisecond) (millisecond)

Example - Predict the fastest lap of the race for the Thai GP. Grid Master will provide the fastest lap data for the previous 3 races.

Suppose your answer is 1:29.450

And the actual FL is 1:29.575

Grid Master will compute the difference (regardless of positive or negative) between the actual FL and your answer. In this case, this difference is **0.125**

This difference will be **subtracted** from your final team score.

Hence, your final score will be

(turbo-rider points) + ( non turbo-rider points) + (team points) + (prediction challenge 1 points - range specific question, if any) - (prediction challenge 2 points - fastest lap)

Assuming your final score was 250 points before the fastest lap computation, your final score now will be  
250-0.125  
= 249.875

This prediction challenge adds more excitement and acts as an excellent tie-breaker.

**Note:** In a rare scenario that the teams are tied, the team that was created earlier will finish higher.